

# Ovirt 3.6 deep dive: guest serial console

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## Why use a serial console?

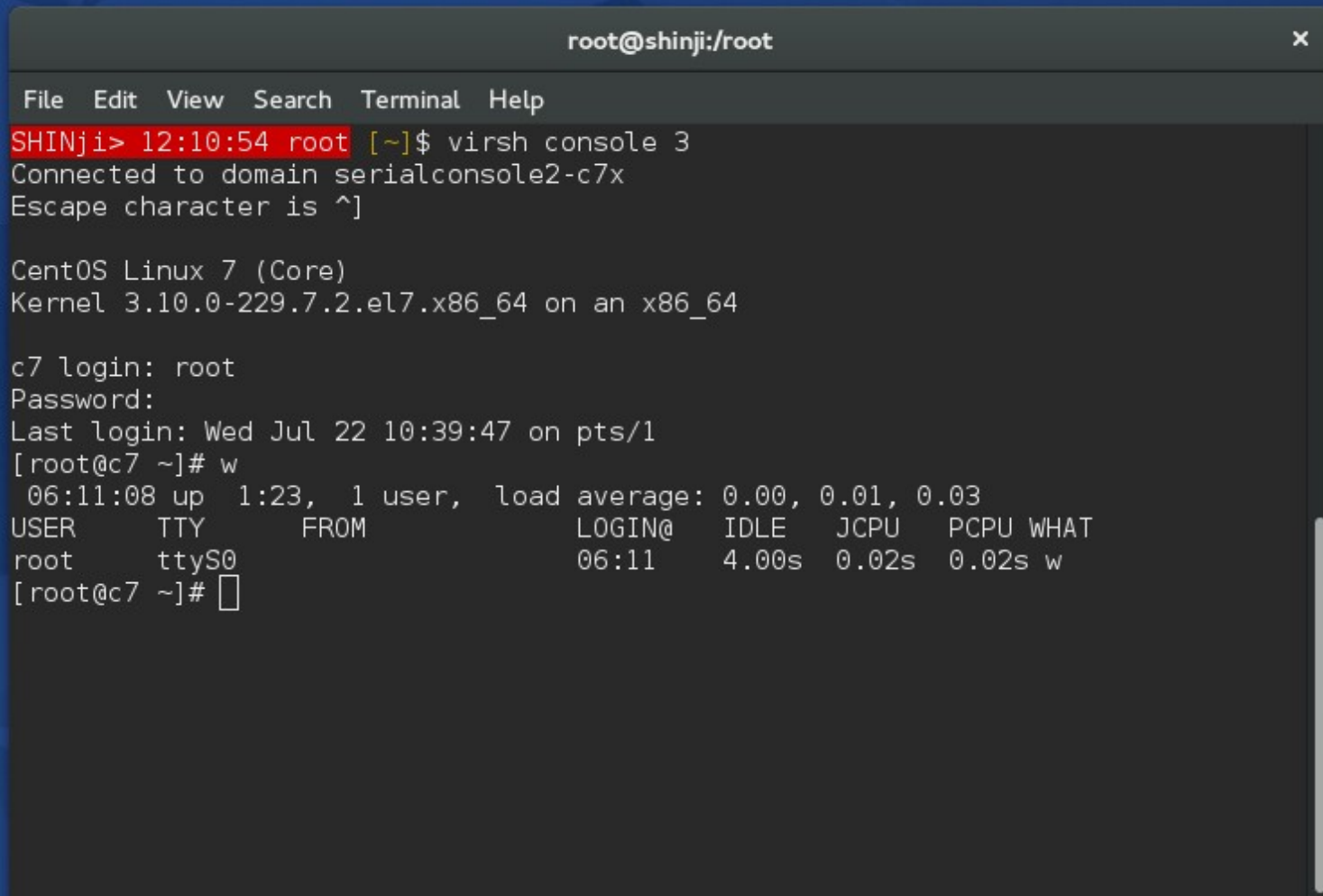
### Systems administration of remote computers

[...]

System administration of these remote computers is usually done using SSH, but there are times when access to the console is the only way to diagnose and correct software failures. Major upgrades to the installed distribution may also require console access.

[...]

Quoted from: <http://www.tldp.org/HOWTO/Remote-Serial-Console-HOWTO/intro-why.html>



```
root@shinji:/root
File Edit View Search Terminal Help
SHINji> 12:10:54 root [~]$ virsh console 3
Connected to domain serialconsole2-c7x
Escape character is ^]

CentOS Linux 7 (Core)
Kernel 3.10.0-229.7.2.el7.x86_64 on an x86_64

c7 login: root
Password:
Last login: Wed Jul 22 10:39:47 on pts/1
[root@c7 ~]# w
 06:11:08 up  1:23,  1 user,  load average: 0.00, 0.01, 0.03
USER      TTY      FROM          LOGIN@   IDLE   JCPU   PCPU WHAT
root      ttyS0
[root@c7 ~]#
```

Activities Firefox

oVirt Engine Web Admin

oVirt Engine Web Ad... x +

192.168.1.198:8080/ovirt-engine/webadmin/?locale=en\_US#vms-general

oVirt OPEN VIRTUALIZATION MANAGER

Vms:

Data Centers Clusters Hosts Networks Storage Disks Virtual Machines Pools

System

New VM Import Edit Remove Clone VM Run Once Migrate Cancel Migration Make Template Export

Name	Comment	Host	IP Address	FQDN	Cluster
sercon_test-1		kenji			C7

Expand All Collapse All

System

### Edit Virtual Machine

High Availability

Resource Allocation Optimized for Server

Boot Options

Random Generator Video Type QXL

Custom Properties Graphics protocol SPICE

Icon USB Support Disabled

Console Disconnect Action Lock screen

Monitors 1  Single PCI

Smartcard Enabled

**Single Sign On method**

Disable Single Sign On

Use Guest Agent

Advanced Parameters

Soundcard enabled

>>>>>  VirtIO Console Device Enabled

Enable SPICE file transfer

Enable SPICE clipboard copy and paste

Hide Advanced Options OK Cancel

Defined Memory:  
Physical Memory  
Guest OS Memor  
Number of CPU C  
Guest CPU Count

## Accessing the VM Serial console in oVirt <= 3.5

### 1. Find the host on which the VM is running

1. connect to ovirt-engine webadmin
2. lookup in the VM page

### 2. Connect using SSH to the host

1. `ssh -i ident.key hypervisor-host`

### 3. Find the libvirt ID of the VM

1. `virsh list | less`

### 4. Use virsh to connect to the VM console

1. `Virsh console $VM_ID`
2. You must use the VDSM auth

## Accessing the VM Serial console in oVirt 3.6

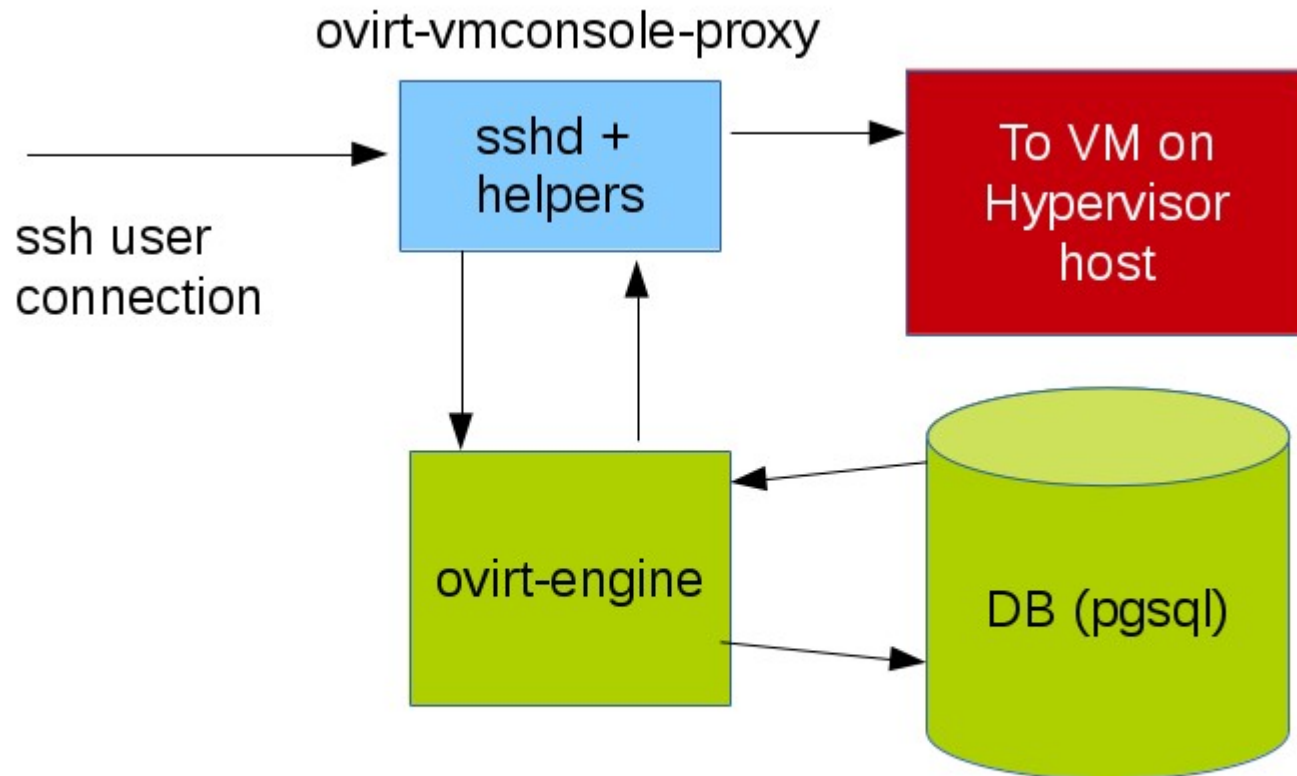
1. `ssh -i console.key -p 2222 -t ovirt-vmconsole@proxy-host`

**That's it!**

# Key design points (1/3)

## Proxy server

- No direct connection to Vms





- External generic ovirt-vmconsole package
  - ovirt-vmconsole-proxy runs on the user-facing host
  - ovirt-vmconsole-host runs on each virtualization host

- ovirt-engine stores user and VM data (positioning, identifiers)
- ovirt-engine can optionally integrate with ovirt-vmconsole
  - Integration is enabled by default on ovirt-engine-setup if the ovirt-vmconsole package is detected

- ovirt-vmconsole-proxy configures a special-purpose sshd instance
- sshd does all the transport-related duties
- external tools must provide
  - SSH keys storage and retrieval
  - VM positioning information
  - ovirt-engine can obviously and easily provide both.

# Role of Ovirt Engine (1/2)

- ovirt-vmconsole-proxy asks ovirt-engine for all the authentication keys
- To use the vmconsole proxy, one user must register the SSH key in engine
- The user must be able to login in Engine
  - Integration point: ovirt-vmconsole-proxy-keys

# Role of Ovirt Engine (1/2)

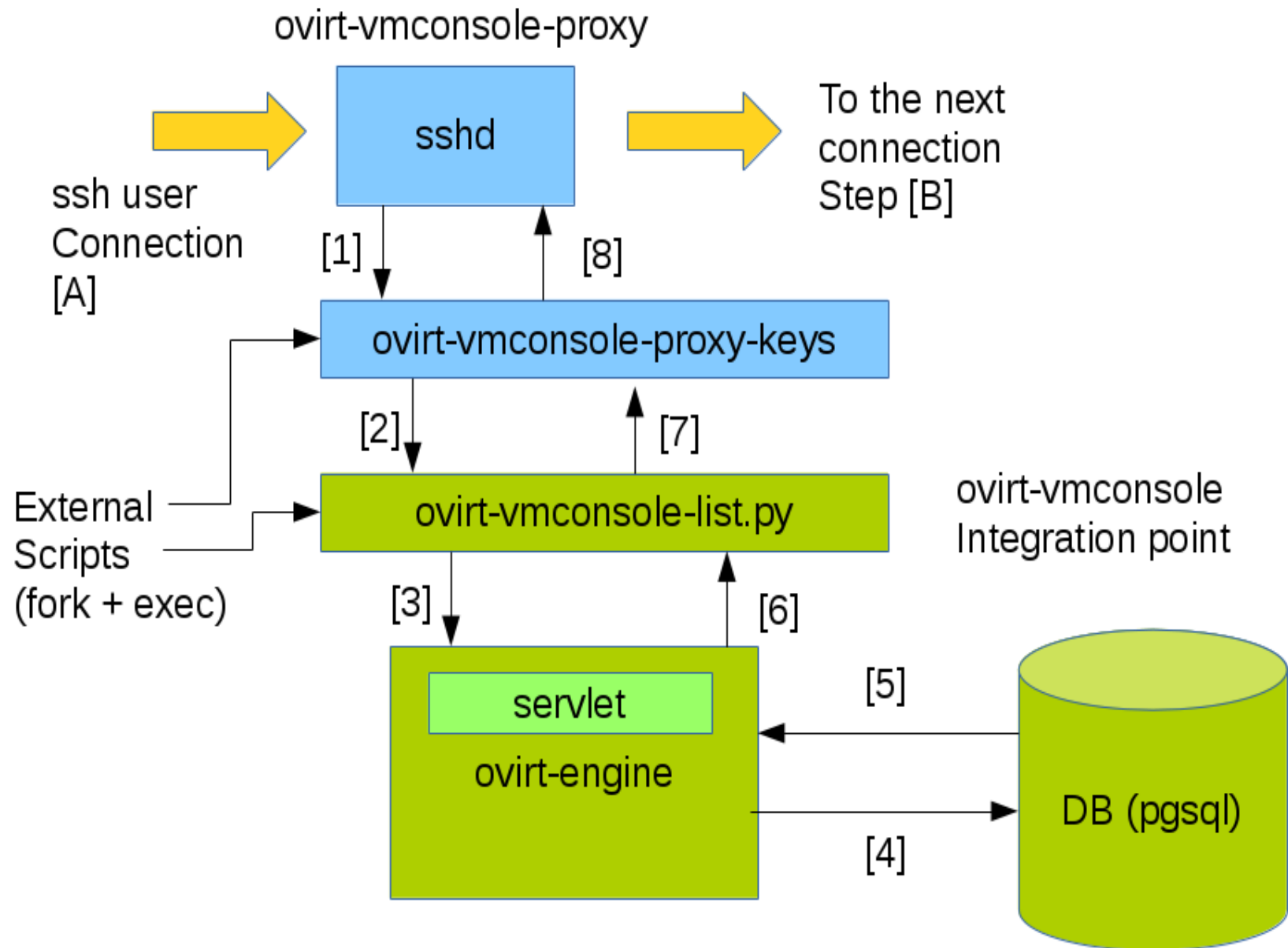
- ovirt-engine knows if and where a given VM is running
- ovirt-engine knows if an user has permission to connect to a VM
- ovirt-vmconsole-proxy asks ovirt-engine for available Vms for a given user
  - Integration point: ovirt-vmconsole-proxy-shell

- ovirt-engine stores the SSH public keys of the users
  - Currently only one key per user [\*]
  - Replaces `$HOME/.ssh/authorized_keys`

# Ovirt-vmconsole-proxy flow (1/2)

1. On connection attempt:
2. Special-configured sshd asks ovirt-engine for the list of all known keys
  1. Uses ovirt-vmconsole-proxy-keys helper
  2. The ovirt-vmconsole package is generic: use ovirt-engine specific script (shipped with engine)
3. On successful authentication, runs another helper:  
ovirt-vmconsole-proxy-shell
4. Fetches a list of available VM consoles from Engine
  1. Present the list to the user, allows to select a VM to connect to
  2. If the user specified a VM, validates it against the list then connect

# Ovirt-vmconsole-proxy flow (2/2)

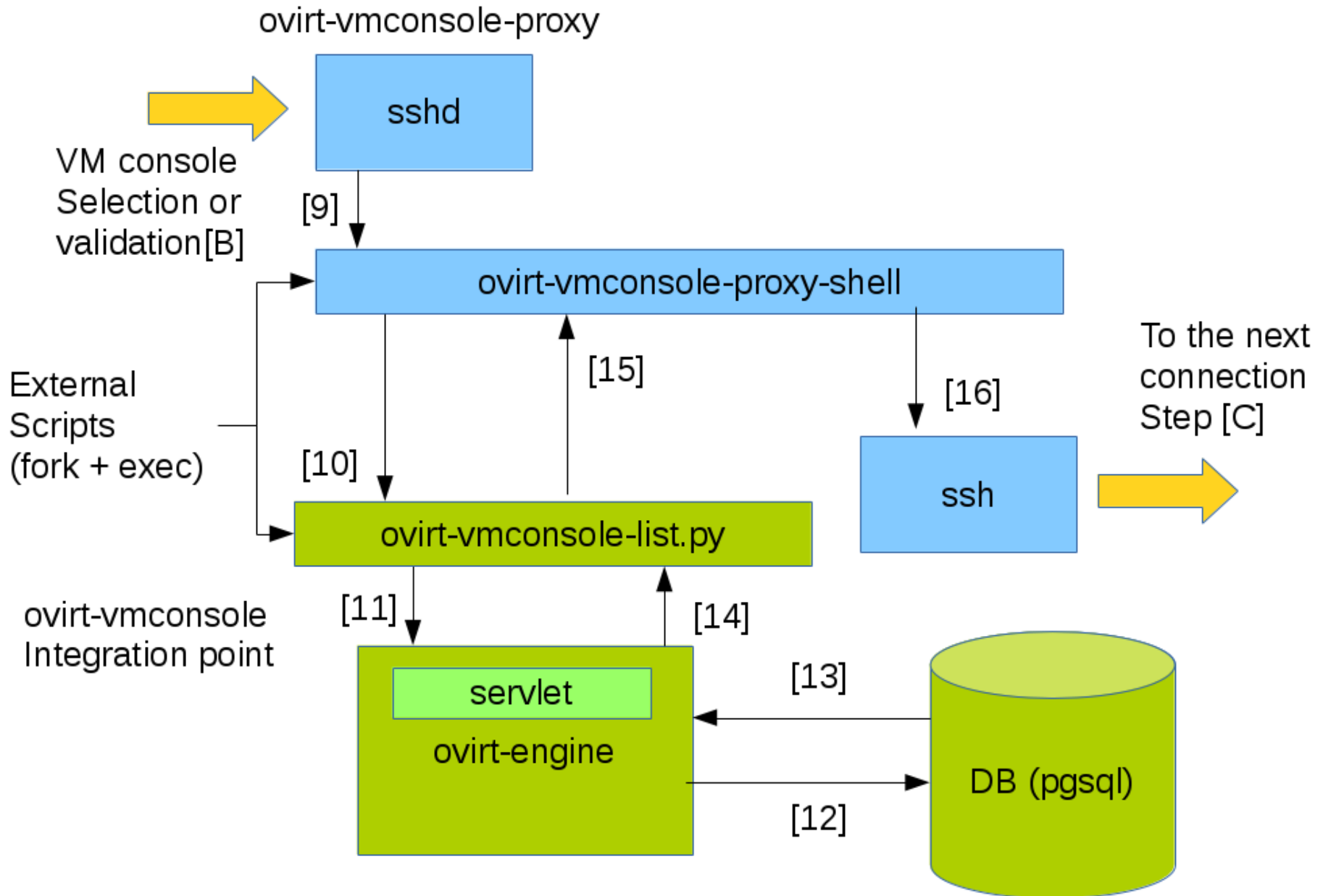




# Ovirt-vmconsole-host (1/2)

1. Once the user successfully authenticated on the proxy and successfully selected a VM, we must jump on it
2. The `ovirt-vmconsole-host` package uses special-purpose `sshd` instance on each hypervisor host
3. Additional SSH link between the proxy host and the hypervisor host
  1. Transparently instaurated by `ovirt-vmconsole-proxy-shell`
  2. Key management completely handled by `ovirt-vmconsole`
  3. Key enrollment handled by `ovirt-host-deploy`
4. Completely transparent to the user
  1. The user explicitly connect only on the proxy host

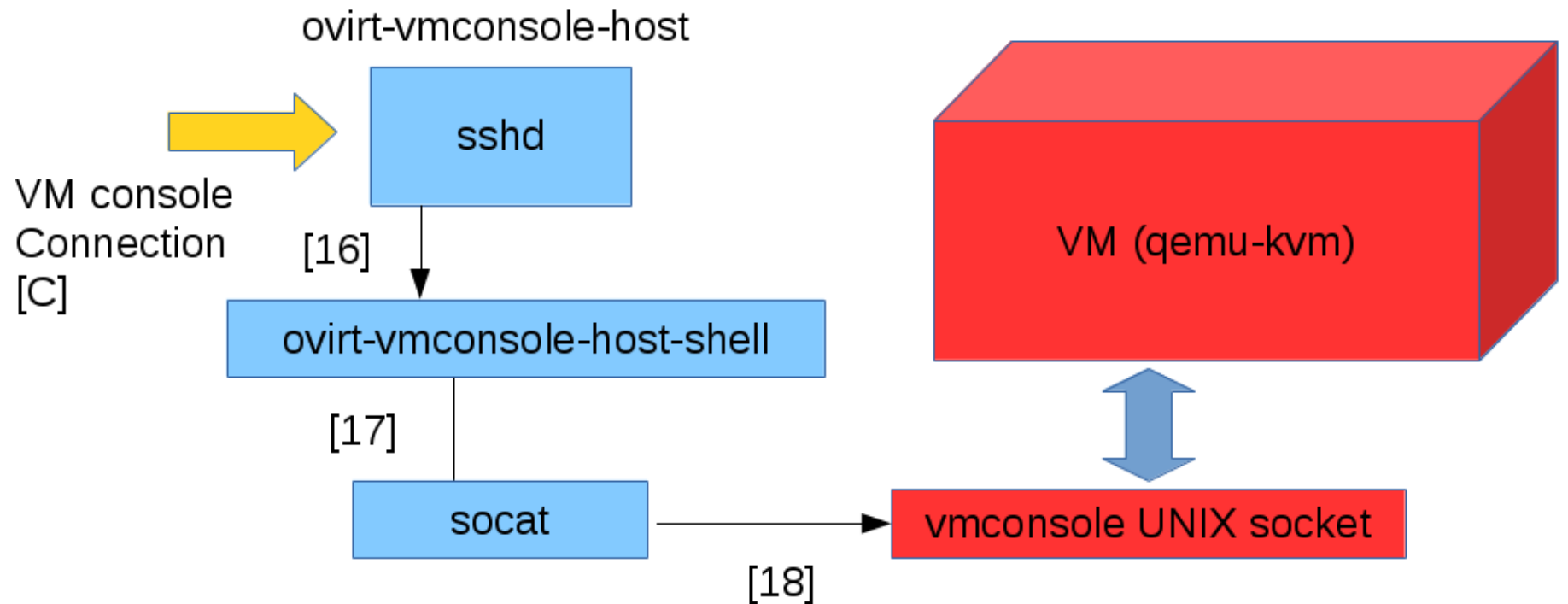
# Ovirt-vmconsole-host (2/2)



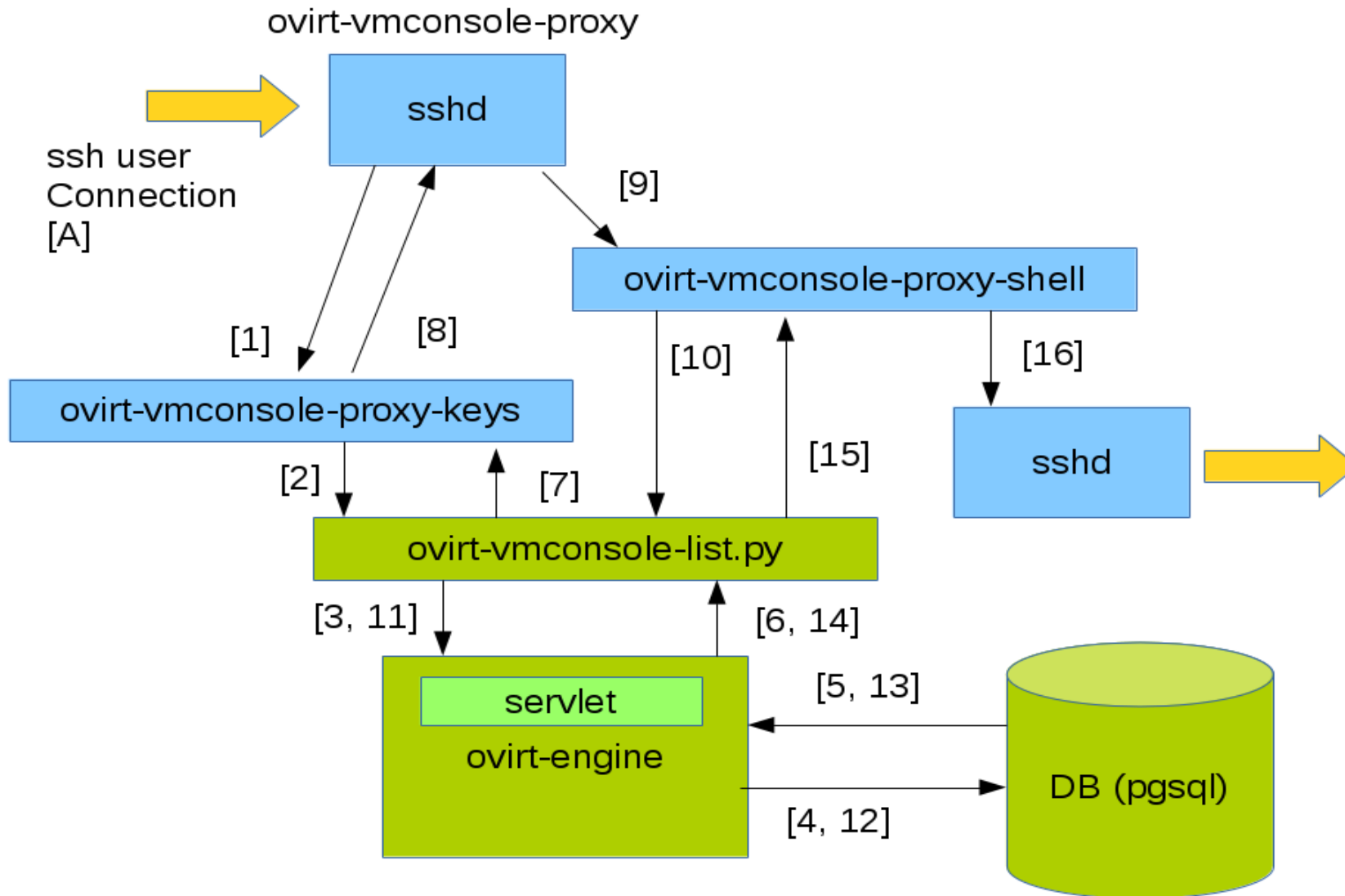
# VDSM bridge (1/2)

- “Last mile” on the hypervisor host
- Default setting: bind the VM serial console to one PTY
  - This is what virsh expects and uses
  - VDSM adds very basic password protection
- VDSM binds the VM serial console to an UNIX domain socket
  - UNIX permissions and SELinux contexts guarantee security greater or equal to the password “protection” previously used
  - Virsh no longer available to connect to the VM console
  - Manual connection still possible! But one must use socat or minicom on the UNIX domain socket

# VDSM bridge (2/2)



# Flow summary



- No seamless migration support
- Proxy host must run on the same host of Engine
  - Limitations mostly on the automated setup
- Proxy depends on Engine
  - Not real limitation
  - But still, no new connections if Engine is down

- Allow to run proxy and Engine on different hosts
  - Solve engine-setup limitations
  - Inter-host key enrollment
    - websocket proxy uses a similar approach

# THANK YOU!

<http://www.ovirt.org>

fromani@redhat.com

Irc: #vdsm on #freenode #ovirt on OFTC



# Backup slide: proxy on diff. host

- The `ovirt-vmconsole` package is already generic
- The `ovirt-vmconsole-list.py` helper is not making assumption on Engine position
  - Already takes full URL as target
  - Already communicates using HTTP
- The only blocker is the automated setup
  - Manual setup complex but possible
  - Documentation:  
[http://www.ovirt.org/Serial\\_Console\\_Setup](http://www.ovirt.org/Serial_Console_Setup)

# Backup slide: how it looks

```

fromani@shinji
File Edit View Search Terminal Tabs Help

fromani@c7:/usr/local/ovirt-engine/bin

SHINji> 09:29:03 fromani [~]$ ssh -i ~/.ssh/sercon -t -p 2222 ovirt-vmconsole@192.168.1.198
Available Serial Consoles:
00 sercon_test-1[15628d2e-2735-4310-b252-ad2be1bd459f]
SELECT> 0

CentOS Linux 7 (Core)
Kernel 3.10.0-123.el7.x86_64 on an x86_64

serconvm login: root
Password:
Last login: Wed Jul 29 09:16:37 on hvc0
[root@serconvm ~]# w
 09:29:16 up 16 min,  2 users,  load average: 0.00, 0.01, 0.05
USER      TTY      LOGIN@  IDLE   JCPU   PCPU   WHAT
root      tty1     09:15   1:08   0.23s  0.23s  -bash
root      hvc0     09:29   4.00s  0.08s  0.02s  w

[root@serconvm ~]# tty
/dev/hvc0
[root@serconvm ~]#
Broadcast message from root@serconvm.rokugan.lan (tty1) (Wed Jul 29 09:29:16 2016):
hello, serial console!

[root@serconvm ~]# wall 'hello back from serial console!'
[root@serconvm ~]#

sercon_test-1:1 - Press
File View Send key Help
[root@serconvm ~]# w
 09:29:20 up 16 min,  2 users,  load average: 0.00, 0.01, 0.05
USER      TTY      LOGIN@  IDLE   JCPU   PCPU   WHAT
root      tty1     09:15   0.00s  0.24s  0.00s  w
root      hvc0     09:29   8.00s  0.06s  0.06s  -bash

[root@serconvm ~]# tty
/dev/tty1
[root@serconvm ~]# wall 'hello, serial console!'
Broadcast message from root@serconvm.rokugan.lan (tty1) (Wed Jul 29 09:29:20 2016):
hello, serial console!

[root@serconvm ~]#
Broadcast message from root@serconvm.rokugan.lan (hvc0) (Wed Jul 29 09:29:20 2016):
hello back from serial console!

[root@serconvm ~]# _

```