# oVirt

# Extending oVirt UI with backup & recovery operation plugin - vProtect example

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# Agenda

- Getting started with plugin development
- vProtect overview
- vProtect UI Plugin overview
- Demo

oVirt

# Getting started with plugin development

## Getting started with plugin development

 Clone ovirt-engine-ui-extensions github repository from <a href="https://github.com/oVirt/ovirt-engine-ui-extensions">https://github.com/oVirt/ovirt-engine-ui-extensions</a> using command git clone.

```
C:\projects>git clone https://github.com/oVirt/ovirt-engine-ui-extensions.git
Cloning into 'ovirt-engine-ui-extensions'...
remote: Enumerating objects: 11, done.
remote: Counting objects: 180% (11/11), done.
remote: Compressing objects: 180% (18/18), done.
remote: Total 1111 (delta 2), reused 9 (delta 0), pack-reused 1100 ecciving objects: 98% (1889/1111)
Receiving objects: 180% (1111/1111), 981.16 KiB | 2.44 MiB/s, done.
Resolving deltas: 180% (669/669), done.
```

Install npm packages using command yarn install in the project directory.

```
C:\projects\ovirt-engine-ui-extensions>yarn install
yarn install v1.19.1
warning ..\package.json: No license field
[1/4] Resolving packages...
[2/4] Fetching packages...
info fsevents@2.1.3: The platform "win32" is incompatible with this module.
info "fsevents@2.1.3" is an optional dependency and failed compatibility check. Excluding it from installation.
info fsevents@1.2.13: The platform "win32" is incompatible with this module.
info "fsevents@1.2.13" is an optional dependency and failed compatibility check. Excluding it from installation.
[3/4] Linking dependencies...
warning "patternfty-react > table-resolver@3.3.0" has unmet peer dependency "redux@>= 3.0.0 < 4.0.0".
[4/4] Building fresh packages...
warning Your current version of Yarn is out of date. The latest version is "1.22.4", while you're on "1.19.1".
info To upgrade, download the latest installer at "https://yarnpkg.com/latest.msi".
Done in 148.68s.
```

## Getting started with plugin development - overview

- **ui-extensions** directory with the **Dashboard** page (plugin).
- Build this project using using command yarn build -> output in dist directory
- Ready plugins reside in /usr/share/ovirt-engine/ui-plugins directory in the oVirt Manager server

```
▼ Im dist
► Im ui-extensions-resources

in ui-extensions, son
```

```
[root@rhv-m ui-plugins]# pwd
/usr/share/ovirt-engine/ui-plugins
root@rhv-m ui-plugins]# ls
hvm-doc-plugin rhvm-doc-plugin.json ui-extensions-resources ui-extensions.json
```

- Transforming Dashboard (dashboard\* or ui-\* files) plugin to Hello World (hello-world\* files):
  - hello-world-resources directory to be distributed
  - hello-world.json configuration file
  - webpack.common.js and constans.js configuration files replace references to dashboard\* with hello-world\*
  - o hello-world.js entry component

## Getting started with plugin development - hello-world.js

· dashboard.js

```
appinit.run().then(() => {
const loadingPlaceholder = (
 <div className='text-center'>
  <h2>(msg.dashboardDataLoading())</h2>
  <div className='spinner spinner-lg' />
 </div>
const errorPlaceholder = (
 <div className='text-center'>
  <h2>{msg.dashboardDataError()}</h2>
  <span style={{ fontSize: 15 }}>
   {msg.dashboardDataErrorDetail()}
  </span>
 </div>
ReactDOM.render(
 <DashboardDataProvider loading={loadingPlaceholder} error={errorPlaceholder}>
  <Dashboard />
 </DashboardDataProvider>
 appRoot
```

hello-world.js

# Getting started with plugin development - webpack config

 Modify dashboard entries to respective hello-world

```
entry: {
   'plugin': [...commonModules, './src/plugin.js'],
   // 'dashboard': [...commonModules, './src/dashboard.js'],
   'helio-world': [...commonModules, './src/helio-world.js']
},
```

```
new HtmlWebpackPlugin({
filename: 'plugin.html',
template: 'static/html/plugin.template.ejs',
extraParams: { gitInfo, rpminfo },
inject: true,
chunks: ['webpack-manifest', 'vendor', 'plugin']
}),
// new HtmlWebpackPlugin({
// filename: 'dashboard.html',
// template: 'static/html/dashboard.template.ejs',
// extraParams: { gitInfo, rpminfo },
// inject: true,
// chunks: ['webpack-manifest', 'vendor', 'dashboard']
// }),
new HtmlWebpackPlugin({
filename: 'helio-world.html',
template: 'static/html/helio-world.template.ejs',
extraParams: { gitInfo, rpminfo },
inject: true,
chunks: ['webpack-manifest', 'vendor', 'helio-world']
}),
```

## Getting started with plugin development - oVirt menu item

 At integrations/places.js file comment out method responsible for adding Dashboard menu item.

```
function addDashboardPlace () {

// getPluginApi().addPrimaryMenuPlace(msg.dashboardTitle(), dashboardPlaceToken, '$(pluginBasePath]/dashboard.html', {

// // place the menu item before existing ones

// priority: -1,

// // customize the prefix displayed in search bar

// searchPrefix: 'Dashboard',

// // make users land on this place by default

// defaultPlace: true,

// // make sure the menu item has the right icon

// icon: 'fa-tachometer'

// ))

getPluginApi().addPrimaryMenuPlace('Hello World', 'hello-world-place-token', '$(pluginBasePath)/hello-world.html', {
    priority: -1,
    searchPrefix: 'Hello world',
    defaultPlace: true,
    icon: 'fa-tachometer'

))
}
```

- Place token is a string that is displayed after "#" character in oVirt web engine URL.
- Using this route we will load our hello-world template, which is an react app with hello-world.js entry.

# Getting started with plugin development - build

yarn build->

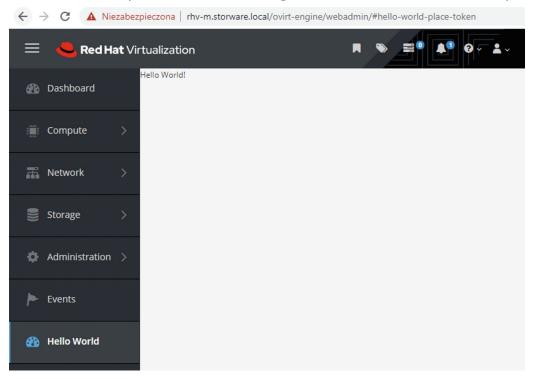


 It will generate the hello-world-extensions.json file inside. It will look like static/hello-world-extensions.json - place to pass config params to plugin

```
{
    "name": "hello-world",
    "url": "plugin/hello-world/plugin.html",
    "resourcePath": "hello-world-resources",
    "lazyLoad": false,
    "config": {
        "useFakeData": false,
        "clusterUpgradePlaybook": "ovirt-cluster-upgrade"
    }
}
```

## Getting started with plugin development - deploy

Copy file and directory to oVirt Manager and it should be displayed

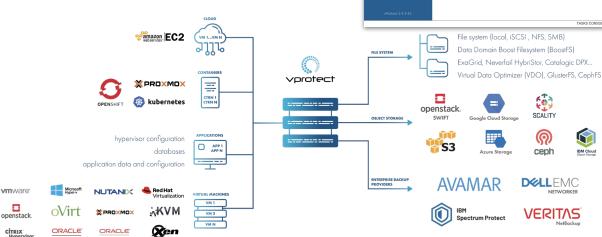


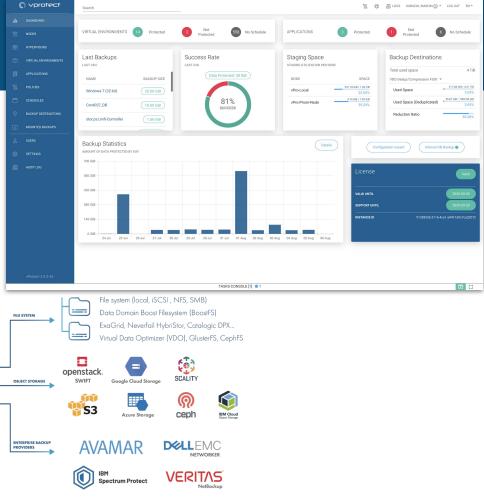
# vProtect overview

#### vProtect overview

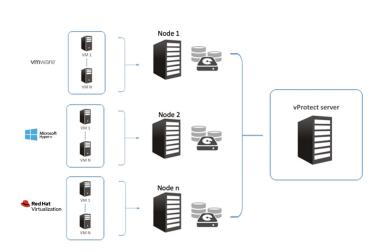
Backup solution for multiple virtualization platforms including oVirt-based, such as RHV or OLVM:

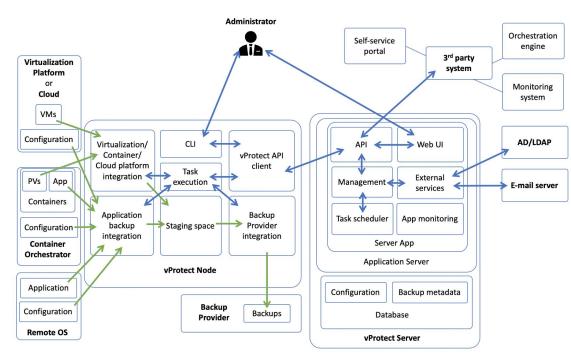
- Agent-less backups
- File-level restores
- Snapshot management
- Multiple backup providers supported
- Application-level backup mechanism





#### vProtect architecture

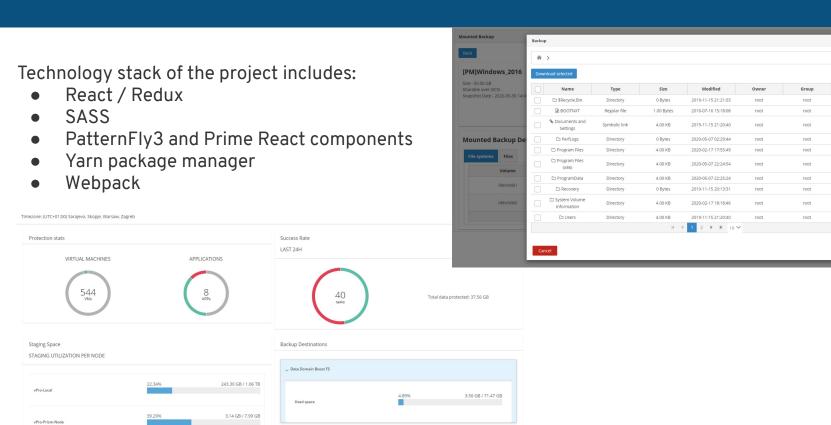




# vProtect UI plugin overview



# vProtect UI plugin overview



> Dell EMC Avamar

Permissions

rwxrwxrwx

rwxrwxrwx

rwxrwxrwx

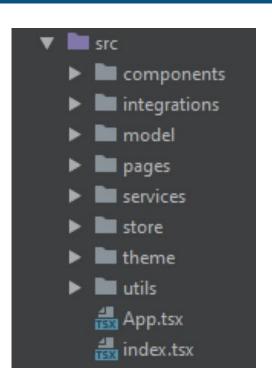
**CMXCMXCMX** 

#### vProtect UI code structure

- Reusable components used throughout the project.
- Integrations with the oVirt web engine.
- Object models.
- Services for communication with the vProtect API.
- Redux store for application state management.
- Theme to customize style of components.
- Initial oVirt engine plugin template was written in JavaScript but we're migrating it to TypeScript.

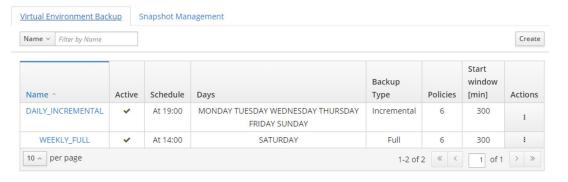
#### Github page:

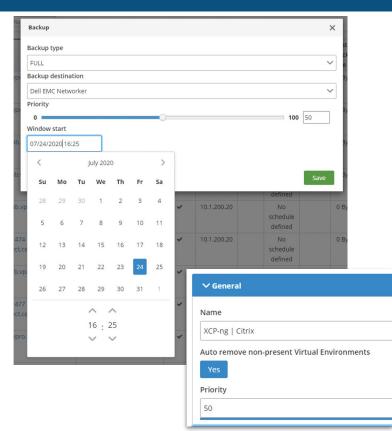
https://github.com/Storware/ovirt-engine-ui-vprotect-extensions



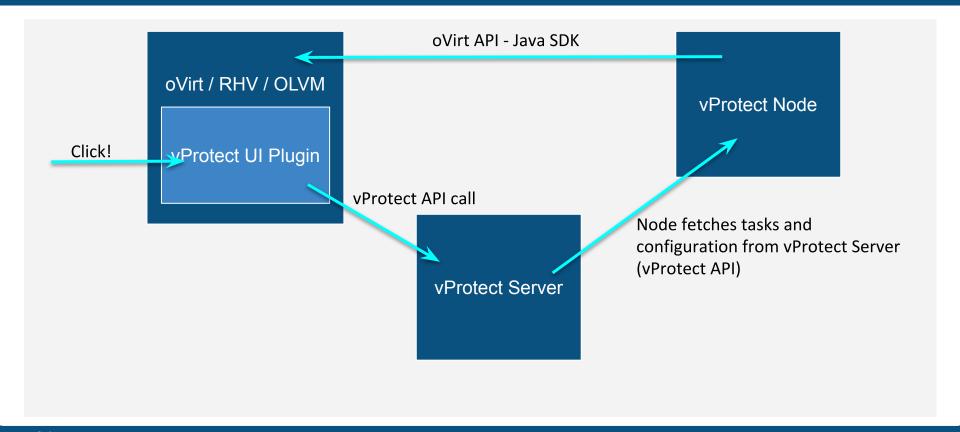
# PatternFly3 and PrimeReact components

- oVirt web engine mainly uses PatternFly3 components
- we also used PrimeReact components
  - some components not implemented in PatternFly for React,
     i.e. DateTimePicker.





### Communication workflow



#### oVirt SDK for Java

- SDKs available for different languages
- You also can invoke APIs directly (HTTP) or with Ansible
- Java example:

```
public Vm getVm(String id) {
    return conn.systemService().vmsService().get().send().vm();
}
```

pom.xml:

# Demo



# oVirt

# Thank you!

https://ovirt.org https://www.openvirtualization.pro

https://storware.eu

<u>users@ovirt.org</u> <u>info@storware.eu</u>

@OpenVirtPro @Storware

